

Categories for the Kingdom of Atenveldt Arts And Sciences Competition

Revised April 2011 CE

PLEASE NOTE: *The Categories and Subcategories for the Atenveldt Kingdom Arts & Sciences Competition go under review and revision every year in order to provide potential entrants with increased opportunity for recognition of individual artistic skills and better feedback from judges, and to provide the Crown with fair means of selecting a well-rounded Arts & Sciences Champion to represent the Kingdom. The following represents the adjusted Categories and Subcategories for the 2010 CE A&S Competition.*

Choices concerning placement of entries should be made depending on which overall aspect(s) of an entry are to be judged. In some cases instructions or suggestions for placement have been put in the Category or Subcategory explanations. In other cases, single items may be placed into alternate categories. **EXAMPLES FOLLOW:**

A decorated leather belt, complete with buckle, strap ends, and other attached decorations, would be best placed in “Clothing—Accessories.” Any of the decorative metal elements themselves would be more appropriately placed in “Metalwork,” and the leather belt strip (without buckle or added decorative pieces), if tooled and/or decorated using strictly leatherworking techniques, might be better placed in “Leatherwork.” If the completed belt was placed in “Leatherwork,” only the leatherwork itself would be the focus of judging. If items cannot be disassembled and placed in the different categories, please place the entire entry in the best one single category.

A wooden box, covered with highly tooled and decorated leather and decorated metal overlays and handmade hinges, could easily be entered in the “Leatherwork,” “Woodworking,” “Metalwork,” or “Camping & Homesteading” categories. If the most complex and visible portion was the leatherwork and the rest of the elements were not as well done, Leatherwork might be the category of choice. In “Woodworking,” only the woodwork portion of the box (here mostly structural) would be the focus of judging—this situation might be similar for “Metalwork.” For the finished item (i.e., the box itself including all of the decorative work) to be critiqued, the most appropriate category might be “Camping & Homesteading,” entering the box as a household item.

In some cases, an artisan may produce an item for which there is not an appropriate Category or Subcategory. If known early enough, a request to add or alter Category or Subcategory may be placed with the Kingdom Minister of Arts & Sciences (KMOAS). In all instances, every effort will be made to ensure appropriate feedback concerning each entry to the entrant.

At this point there are 26 main Categories. The total individual Categories and Subcategories into which an entry may be placed numbers 52. The Categories have been modified for the 2010 Competition. In 2009 there was a new Category added entitled “Other.” This Category is established for entries using individual or combinations of artistic techniques resulting in an entry that cannot be placed into and well-judged in any alternate existing Category or Subcategory (e.g., a saddle). **Entries into the “Other” Category must be pre-approved by the Kingdom Minister of Arts & Sciences before Kingdom A&S Competition of that year**, who will make a final determination as to whether the entry cannot be placed into any other main Category or Subcategory. The “Other” Category has been moved to the end of the Category list

If you are unsure which category to place your entry in, the KMoAS, and their staff can give you suggestions but ultimately you have to decide.

Remember subcategories were created to help the KMoAS obtain Judges to judge items with a more specialized knowledge of those items.

Questions concerning placement of entries, the overall Category/Subcategory design, as well as any constructive suggestions, **should be directed to the KMOAS** (*before pre-registration if possible*).

Alchemy—Includes cooked and non-cooked non-culinary recipes (e.g., soap, candles, potpourri, perfume, etc.).

Arms & Armour

Weapons—Includes weapons carried and used by individuals.

Armour—Includes metal, chain, leather, etc., armour (worn as body protection), and shields.

Bowery/Fletching—Includes bows or crossbows, fletching, and archery equipment carried and used by an archer.

War Machines—includes all siege weapons usable in SCA field combat situations.

Camping & Homesteading—Includes animal husbandry, plants and gardening, basketry, covers to hide modern equipment, shelters such as sunshades and tents, furniture and other household items, etc.

Ceramics/Pottery—Includes all items made from clay (coiled, slab construction, molded, wheelthrown).

Culinary Arts—Includes prepared food and non-alcoholic beverages.

Main Dishes—Includes meat and/or vegetable dishes (these being the greatest mass of what we eat). Associated condiments may be included here, but will not be independently judged (place in “Culinary Arts—Side Dishes”).

Breads—Includes all leavened and unleavened breads.

Side Dishes—Includes individual cheeses, non-alcoholic beverages, and other single-item dishes such as condiments and sauces. [Alcoholic beverages should be placed in “Spirits/Brewing.”

Non-food liquids should be placed in “Alchemy.”]

Sweet Dishes—Includes “desserts,” conserves, &c.

Clothing-

Clothing: prior to 1100 AD—Includes court (formal), field (informal) clothing for males or females. Single garments or entire costume (including all accessories) may be entered.

Clothing: 1100 AD–1430 AD—Includes court (formal), field (informal) clothing for males or females. Single garments or entire costume (including all accessories) may be entered.

Clothing: 1431 AD–1599 AD—Includes court (formal), field (informal) clothing for males or females. Single garments or entire costume (including all accessories) may be entered.

Footwear—Includes shoes, boots, and sandals. [Does NOT include socks, stockings, or hosen—place these under “Clothing—Accessories.”]

Accessories—Includes pouches, belts, gloves, purses, hats/headwear, sheathes/scabbards, and socks/stockings/hosen, etc. [Does NOT include shoes, boots, and sandals (place these under “Clothing—Footwear”), armour (place under “Arms & Armour—Armour”), or weapons (place under “Arms & Armour—Weapons”).]

Decorative/Fine Arts—Includes drawing, painting, glazing, and/or manipulating the surface of an object in a decorative manner (e.g., majolica, drawings or sketches, stone carving, relief work, or fresco).

Demonstration Projects—includes all demonstrations of techniques or skills that are appropriate to the period of SCA interest (in essence, teaching demonstrations).

Glass—Includes the making and decoration of beads, vessels, stained glass, etc.

Heraldic Display—Includes heraldry displayed in any manner (e.g., banners, shields, etc.) [Note: Heraldry should be SCA-specific heraldry, as registered or in submission.]

Historical Combat—Includes all exhibitions of historical combat methods & techniques following guidelines and rules presented in the document, “Approved Rules for the Study and Education of Historical Combat Techniques within the SCA” (available online or from any Minister of Arts & Sciences).

Instruments, Models, & Tools-

Scientific Instruments—Includes such items as measurement, surveying, navigational, astronomy, and other “precision” instruments or tools used for scientific purposes.

Musical Instruments—Includes all forms of musical instruments. **Hand Tools**—Includes all manner of hand tools used for various tasks (e.g., hammers, gouges, needles, writing instruments, etc.). **Models**—Includes both working and stationary models, architectural and otherwise.

Jewelry/Decorative Pieces—Includes finished jewelry or similar, decorative pieces, involving one or more techniques for fabrication and/or decoration (e.g., casting, setting, enameling, glass, horn

and bone-working, miniature painting, carving, *niello*, strubg jewelry, etc.).

Lace— Includes bobbin lace, needle lace, *lacis*, *mezzo mandolino*, etc.

Leatherwork—Includes the fabrication of leather items (e.g., leather bottle or vessel, decorated leather box, etc.) and their decoration using various leatherworking techniques (*cuirbolli*, shaping, tooling, etc.). [Does not include footwear (place in “Clothing—Footwear”), armour (place in “Weapons & Armour—Armour”), or other finished products where the desire is to have the finished product as a whole, as opposed to the leatherworking techniques, critiqued.]

Manuscript Arts

Paper- or Parchment-making—Includes artisan-manufactured paper and parchment.

Calligraphy and/or Illumination—Includes lettering (writing), illumination, or any combination thereof.

Printing—Includes printed documents (incunabula or printed pages), engravings, printed music, etc., as well as any associated decorative techniques employed with printed pages. [Does not include printing and engraving plates or blocks—these should be placed in “Instruments, Models, & Tools—Hand Tools.”]

Cartography—includes the creation of maps.

Bookbinding—Includes binding of books and decoration thereof.

Metalwork—Includes both functional and ornamental metalwork produced by forging, casting, and other forms of hot or cold fabrication. [Completed weapons and armour pieces should be placed appropriately in “Weapons & Armour;” completed jewelry pieces should be placed in “Jewelry/Decorative Pieces;” completed tools or instruments should be placed in the “Instruments & Tools.”]

Music Composition—Includes music composition for voice(s) and/or instrument(s), as well as text underlay where songs are being set to music composed by the entrant. NOTE: A legible score in modern notation, including any lyrics, is required (three copies), as is a recorded performance to assist judges in their evaluation. [Does not include the actual writing of any of the text being set—this should be placed in “Writing—Fiction.” The score and/or parts in early notation may be placed in “Manuscript Arts—Calligraphy and/or Illumination.”]

Needlework—Includes needlework decoration, using techniques such as appliqué, beading, couching, counted work, cutwork, gold work, needlepoint, needle weaving, pulled thread embroidery, quilting, stumpwork, and surface embroidery.

Other—May include any item where the finished product cannot be entered into and/or judged within any other extant Category or Subcategory. **NOTE: This is a restricted category, and written approval must be obtained from the Kingdom Minister of Arts & Sciences before an entry may be placed into this Category.**

Performing Arts—The performance only is judged here. [This does not include the script, words, or score being performed, which may be entered under “Writing—Fiction” or “Music Composition” as appropriate.]

Music Performance—Includes instrumental music, vocal music, combined vocal/instrumental musical performances, solo or ensemble.

Spoken Performance—Includes plays, monologues, readings, skits, stories, etc., solo or ensemble.

Dance Performance—Includes any dance performance (country dance, court dance, ethnic dance), solo or ensemble.

Other Performance—Includes mime, juggling, acrobatics, slight-of-hand, puppetry, etc.

Spirits/Brewing—Includes production of alcoholic beverages. [Non-alcoholic beverages or liquids

should be placed in “Culinary Arts” or in “Alchemy” as appropriate.]

Meads & Wines—Includes honey (meads, etc.) or fruit-based (wines, cider, etc.) fermented alcoholic beverages.

Beers, Ales, & Lagers—Includes alcoholic beverages that are grain-based (there is a wide variety here).

Cordials—Includes beverages produced by infusion of flavorings into pre-distilled alcoholic liquids (also commonly referred to as “liqueurs”).

Textile Arts Non-woven—Includes braiding, dyeing, fabric painting, felting, spinning, sprang, nalbinding, knitting, etc. Woven—Includes card weaving, tapestry weaving, and the production of woven fabrics (e.g., brocade, damask, plain, satin, tapestry, twill, etc.).

Toys & Games—Includes any toys or game sets, boards, or pieces.

Woodworking—Includes items produced and decorated through use of fabrication and/or other woodworking techniques (e.g., carving, inlay, marquetry, turning, etc.). [Does not include toys and game boards or pieces (place under “Toys & Games”), completed furniture (place under “Camping & Homesteading”), or strung wooden beads (place under “Jewelry/Decorative Items”).]

Writing—includes both pre-17th century and modern writing (as appropriate by sub-category). [Does NOT include performance of these media—place under “Performing Arts.”] Entries should be submitted in typed (or legibly written) format (three copies).

Metrical Writing—includes all pre-17th century forms of poetry and other metered writings, including epics, most plays, etc.

Non-metrical Writing—Includes all pre-17th century styles of non-metered writing (prose).

Research Writing—Includes documentation, research articles, and other scholarly writings concerning aspects of the SCA that involve reference materials.

Other Writing—includes all other forms of “modern” writing about aspects of the SCA (e.g., how-to articles, journalistic articles).